Trick or Treat

Trick or Treat Title Screen Cinematic: This cinematic plays as part of the title screen. It uses in-game engine.

Flash to:

Tight shot of a window. It is dark and damp. The window is slick from a recent rain.

Audio: thunder in sink with lightning flash

Pan back reveal:

The window is part of a large, unkempt house. It is a gothic lady, well sculpted, but warn by neglect. Reveal ivy and overgrowth.

Full shot:

Full shot / establishing shot of the house. It's the haunted house. The original window is center frame. There is candy on the doorstep, and a child's Halloween mask.

Slow, pan back reveal:

The rest of town is unassuming, standard suburban sprawl. The clouds seem to cover the house, not the neighborhood.

Crane out:

Show children playing under the shadow of the haunted house.

Cut to Title Screen:

Title: "Trick or Treat"

Subtitle: Survive the Gauntlet of Trick or Treat

Audio: thunder